

☐ Standard evaluation - *Tathmini ya kiwango*

1	Generate <i>Ongeza maneno</i>	___/6	60 words (or 12 small sketches) <i>60 (au michoro 12 ndogo)</i>
2	Count Circle the best ideas Link into groups of ideas	___/1 ___/1 ___/1	Total number of ideas: _____
	<i>Hesabu</i> <i>Piga mzunguko mawazo bora</i> <i>Uganisha katika vikundi vya mawazo</i>	___/1 ___/1 ___/1	<i>Jumla ya idadi ya mawazo: _____</i>
3	Print reference images <i>Print images rejea</i>	___/6	6 printed images <i>6 picha zilichapishwa</i>
4	Thumbnail compositions <i>nyimbo za picha</i>	___/4	2 thumbnails, good quality or better <i>2 thumbnails, bora au bora</i>
5	Rough copy <i>Nakala mbaya</i>	___/6	Great quality or better <i>ubora mkubwa au bora</i>
	Total: Jumla:	___ /25 points = ___ % pointi	

au

☐ Idea development YOUR WAY - *Maendeleo ya mawazo Njia yako*

1	Generate ideas <i>Ongeza mawazo</i>	_____ sketches x 2% <i>michoro</i>	= _____ %	maximum of 50 sketches <i>upeo wa michoro 50</i>
2	Count Circle the best ideas Link into groups of ideas	<input type="checkbox"/> ideas are counted <input type="checkbox"/> ideas are circled <input type="checkbox"/> ideas are linked	= 5% = 5% = 5%	Total number of ideas: _____
	<i>Hesabu</i> <i>Duruza mawazo bora</i> <i>Uganisha katika vikundi vya mawazo</i>	<input type="checkbox"/> mawazo yamehesabiwa <input type="checkbox"/> mawazo yanazunguka <input type="checkbox"/> mawazo yanaunganishwa	= 5% = 5% = 5%	Idadi ya jumla ya mawazo: _____
3	Print reference images <i>Print images rejea</i>	_____ images x 5% <i>picha</i>	= _____ %	maximum of 10 images <i>upeo wa picha 10</i>
4	Thumbnail compositions <i>nyimbo za picha Thumbnail</i>	_____ thumbnails x 8% <i>thumbnails</i>	= _____ %	maximum of 10 thumbnails <i>kiwango cha juu cha vidole 10</i>
5	Rough copy <i>Nakala mbaya</i>	_____ drawing x 25% <i>kuchora</i>	= _____ %	<i>Great quality or better</i> <i>Mbinu kubwa au bora</i>
	Total Jumla		= _____ %	

1 Generate ideas! - *Kuzalisha mawazo!*

___/6

Use lists, a web map, or simple drawings to come up with a LOT of ideas! If you already have an idea in mind, choose that as your central theme and expand upon it. Let your ideas wander - one idea leads to another. Drawings can be details of source images, different viewpoints, textures, technical experiments, etc.

Tumia orodha, ramani ya wavuti, au michoro rahisi kuja na LOT ya mawazo! Ikiwa tayari una wazo katika akili, chagua kuwa kichwa chako cha kati na kupanua juu yake. Hebu mawazo yako yatembea - wazo moja linaongoza kwa mwingine. Michoro inaweza kuwa maelezo ya picha za chanzo, maoni tofauti, textures, majaribio ya kiufundi, nk.

2. Count your total sketches - *Weka michoro yako jumla:* _____

___/1

Target = 60 words or 12 sketches

5 words = 1 sketch

Target = maneno 60 au michoro 12

maneno 5 = mchoro 1

Select the best - *Chagua bora*

Draw circles or squares around your best ideas

Chora miduara au mraba karibu na mawazo yako bora

___/1

Link into groups - *Unganisha vikundi*

Draw dashed or coloured lines to link your best ideas into groups that could work well together

Chora mistari iliyopigwa au rangi ili kuunganisha mawazo yako bora katika vikundi ambavyo vinaweza kufanya kazi pamoja

___/1

3. Print references - *Marejeo ya magazeti*

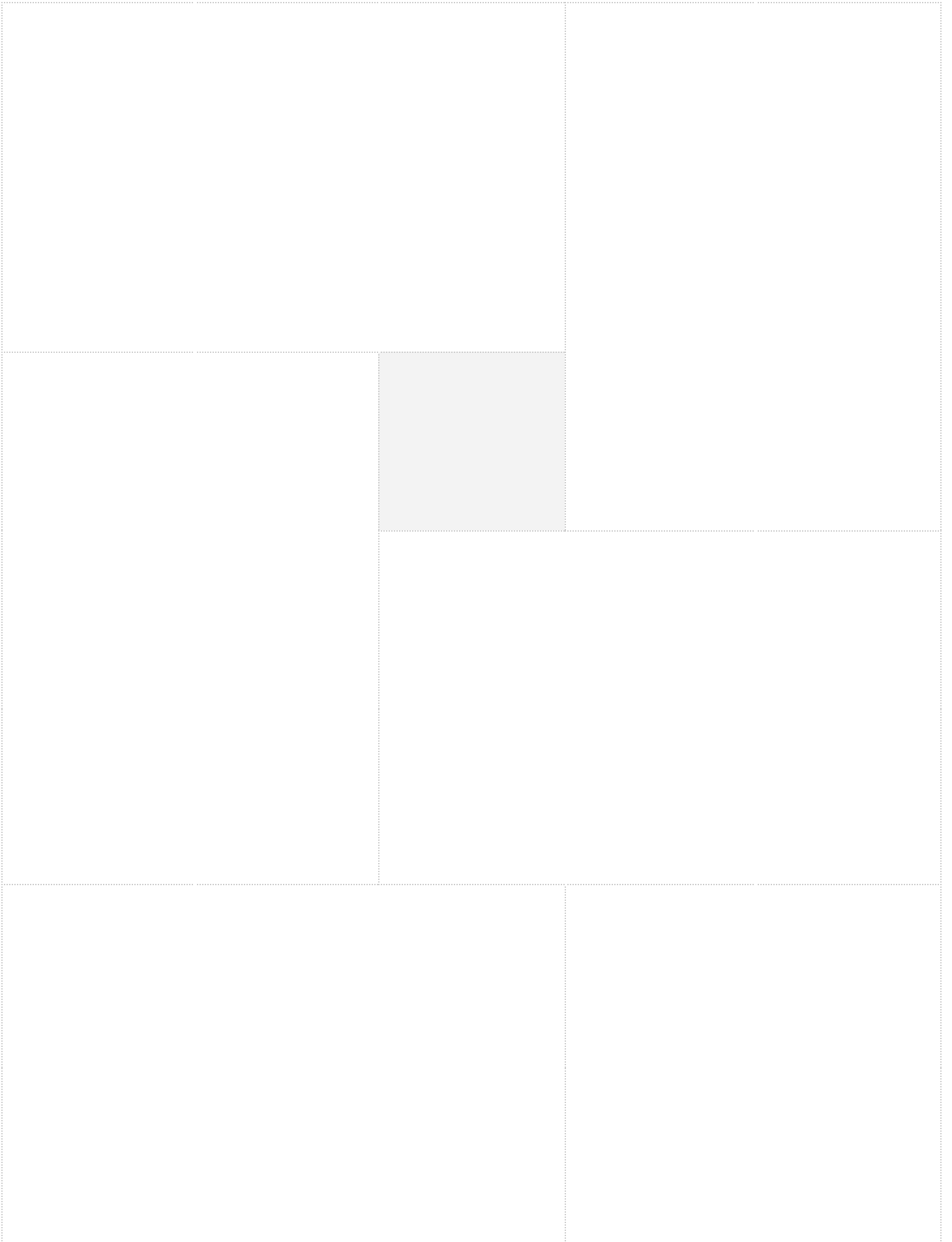
___/6

- Print **SIX** reference images so you can accurately observe the challenging parts of your artwork. Taking your own and using your own photographs is preferred, but image searches are also fine.
Chapisha picha sita za rejea ili uwezeshe kuchunguza sehemu zenye changamoto za mchoro wako. Kuchukua picha zako na kutumia picha zako ni kuchaguliwa, lakini utafutaji wa picha pia ni nzuri.
- **Do not simply copy a picture that you find.** The idea is to edit and combine source images to create your own artwork. If you simply copy a picture, you are plagiarizing and will earn a zero for your idea generation and any criteria involving creativity in your final artwork.
Je, si nakala tu picha unayopata. Wazo ni kuhariri na kuchanganya picha za chanzo ili uunda picha yako mwenyewe. Ikiwa unakopiga picha tu, unashuhudia na utapata sifuri kwa kizazi chako cha wazo na vigezo vingine vinavyohusisha ubunifu katika mchoro wako wa mwisho.
- Up to half of your pictures may be of drawings, paintings, or other artworks of others to use as inspiration. The other images must be realistic photographs.
Hadi nusu ya picha zako inaweza kuwa na michoro, uchoraji, au mingine ya sanaa ya wengine ili kutumia kama msukumo. Picha zingine lazima iwe picha za kweli.
- You must hand in the **printed** copy of the images to earn the marks.
Lazima ufanye nakala katika nakala ya picha ili kupata alama.

4. Thumbnail compositions - *nyimbo za picha*

___/4

- Create **TWO** thumbnail drawings
Unda michoro za VILI
- These should be based on combinations of ideas that you can up with.
Hizi zinapaswa kuwa kulingana na mchanganyiko wa mawazo ambayo unaweza kuendelea.
- Include both your foreground and **background**.
Jumuisha mbele na historia yako yote.
- Experiment with unusual angles, viewpoints, and arrangements to help make your artwork stand out.
Jaribu na pembe isiyo ya kawaida, maoni, na mipangilio ili kusaidia kufanya mchoro wako uonekane.



5. Rough drawing - Mchoro mkali

___/6

- Take the best ideas from your thumbnails and combine them into an improved rough copy.
Kuchukua mawazo bora kutoka kwa vidole vyako na kuchanganya kwenye nakala iliyoboreshwa..
- Use this to work out the bugs and improve your skills before you start the real thing.
Tumia hii kufanya kazi kwa mende na kuboresha ujuzi wako kabla ya kuanza kitu halisi.
- If you are using colour, use paint or coloured pencil to show your colour scheme.
Ikiwa unatumia rangi, tumia rangi au penseli ya rangi ili kuonyesha mpango wako wa rangi.
- Draw in a frame to show the outer edges of your artwork.
Chora katika sura ya kuonyesha mipaka ya nje ya mchoro wako.
- Remember to choose a non-central composition.
Kumbuka kuchagua utungaji usio wa kati.